The Production of Increasing Returns

Physical Technology, Institutional Technology, and the Pitfalls of Production Functions

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Abstract

Economists often model the delicate relationship between production, innovation, and economic growth as a production function that exhibits increasing returns to scale (IRS). The existence of "knowledge spillovers" or "learning by doing" often implies conclusions about the optimal use of protectionist trade and industrial policies that increase national welfare by artificially reallocating productive resources in order to exploit IRS. We argue this often fails to capture the institutions that govern entrepreneurial production choices. By clarifying the nature and economic relationships of information, and the limitations of existing models of production, we contribute a new understanding of research with applications to innovation, economic growth, and trade policy.

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1 Introduction

Theoretical justifications for industrial policy and protectionist trade policies can best be characterized as variations on a theme: in the presence of increasing returns to scale (IRS) there are potential net gains from restraining free trade, limiting competition, or changing the structure of production.¹ Although IRS as a justification for protectionist measures fell out of academic favor for some time, it has recently resurfaced under the guise of "knowledge spillovers" stemming from the success of endogenous growth models (Romer 1986, 1990). Some modern international trade researchers argue for new industrial policy programs aiming to exploit IRS in the creation of knowledge (e.g. Matsuyama (1992), Rodriguez and Rodrik (2001), Rodrik (2004a), Rodrik and Subramanian (2005), Greenwald and Stiglitz (2006), Hausmann, Hwang, and Rodrik (2007), J. E. Stiglitz and Greenwald (2014)). The analytic framework and policy stance may be summed up by J. E. Stiglitz (2014):

Industrial policies – in which governments intervene in the allocation of resources among sectors or favor some technologies over others – can help "infant economies" learn. Learning may be more marked in some sectors (such as industrial manufacturing) than in others, and the benefits of that learning, including the institutional development required for success, may spill over to other economic activities.

We contend, however, that present modeling techniques and policy conclusions lack serious considerations about the prerequisite *institutional* conditions necessary for increasing returns to exist in the first place. We fear that trade policy models and policy recommendations that fail to specify exactly how IRS emerges risk destroying the very advantage those policies are intended to exploit.

As an analytic concept, increasing returns to scale, and in particular its application to knowledge, is both theoretically useful and has been empirically verified. A production process is said to exhibit increasing returns when increasing all inputs by some amount results in a more-than-proportionate increase in output.² For analytical tractability, since Marshall (1920), economists have modeled IRS with a firm's production function increasing with the scale of the entire industry's output. The intuition is that as aggregate industry output increases, individual firms become more efficient and adept at using more advanced production technologies. In certain industries, knowledge is often produced as a byproduct of the production process itself (e.g. information technology, pharmaceuticals, or manufacturing) or where firms explicitly invest in the creation of new knowledge through research & development,³ or where producers discover methods of tweaking production routines to enhance efficiency simply by continuous repetition and/or serendipitous discovery ("learning

¹Historically, economists have variously referred to this phenomenon as "economies of scale" or "external economies" (Marshall 1920), "decreasing costs" (Graham 1923; Knight 1924, 1925), and "increasing returns" (Romer 1986). For convenience and consistency, we use "increasing returns to scale" (IRS).

²Formally, f(cK, cL) > cf(K, L) where f(cK, cL) is a production function utilizing inputs capital (K) and labor (L), and c > 0.

 $^{^{3}}$ The production of a non-rival good such as knowledge features high fixed costs of research and development, but any resultant discoveries can be *reproduced* or copied by others at a very low marginal cost, meaning the firm's average cost often decreases with higher levels of (industry) output.

by doing"). Nonrival knowledge arising from any of these proposed mechanisms can spill over from one firm to be exploited by all firms in the industry..

These arguments build on the classic economic debate about optimal tariffs, as well as a secondary argument about the incompatibility of perfect competition and industries with increasing returns. The classical economists seemed to take it as an empirical law that agriculture exhibits systematic decreasing returns to scale while manufacturing exhibits systematic increasing returns to scale.⁴ Marshall (1920 Book V, Chapter XII) echoes this approach, proposing that a subsidy to an industry exhibiting IRS could provide a net benefit to consumer-taxpayers. The neoclassical theories of perfect competition (Knight 1920) and marginal productivity theory of distribution imply that holds that in competitive (factor) markets, all factors of production are paid according to the marginal contribution they make towards the value of the final product. Clark (1889, 1891) famously contended that when each factor is paid its marginal product, adding up all of the marginal productivities "fully exhausts the product," and Wicksteed (1894) proved this assertion by using Euler's Theorem by assuming constant returns to scale.⁵ Much of this debate took on a secondary moral importance, with a view of the apparent natural justice that under the product exhaustion theorem, competitive markets fairly deliver to each factor their due. Graham (1923) makes perhaps the first sophisticated case that countries can increase net aggregate welfare by levying protective tariffs on industries with IRS and subsidizing the allocation of labor towards them, even at the expense of specialization in industries where there is an initial comparative advantage.⁶ Knight (1924) counters with several insights that strike at the root of the issue. First, the difficulty of identifying IRS: not only is IRS for individual firms incompatible with perfect competition,⁷ but more fundamentally that what appear to be external economies for one firm are internal and exploitable for other firms. Knight points out that because most production inputs are rivalrous, new entrants, or increased output will bid costs upward, rather than lower them and concludes (332),

it must be shown that there are, or may be, industries, in a condition of stable competition, in which no producer already engaged could decrease his real costs

⁴ "The most opulent nations, indeed, generally excel all their neighbours in agriculture as well as in manufactures; but they are commonly more distinguished by their superiority in the latter than in the former," Smith (1776, Book I, Ch. I).

⁵Consider an aggregate production function Y = f(L, K, T), where Y is output, L is labor, K is capital, and T is land. If and only if this production function is linear and homogenous of degree 1, that is, for cY = f(cL, cK, cT) and c = 1, then by Euler's theorem, it can be written as $Y = MP_LL + MP_KK + MP_TT$, where MP_i represents the marginal product of factor *i* (which can be expressed as $\frac{\partial Y}{\partial i}$). This means the production function exhibits constant returns to scale and the total value of the product is exhausted by the marginal productivity of each factor. Note that this formulation further requires that each factor of production is continuous, rather than discrete marginal units (Machlup 1937).

⁶Taking the classic comparative advantage story between two countries and two commodities, if the production of one commodity (e.g. agriculture) exhibits decreasing returns, and the other commodity (e.g. manufacturing) exhibits increasing returns, then the more the two countries specialize, the relatively cheaper both goods become for the country specializing in manufacturing, and the relatively more expensive both goods become for the country specializing in agriculture.

⁷"If competition is effective, the size of the productive unit will tend to grow until either no further [technical external] economies are obtainable, or there is only one establishment left and the industry is a monopoly," Knight (1924, 597).

by expanding his output at the expense of other producers, and yet in which real costs would be decreased all around by new producers entering the industry in competition with those already there.

Modern arguments for trade restrictions rest upon economists and policymakers locating a realistic source of systematic IRS for all firms in an industry. Endogenous growth theory models propose that "knowledge" - when viewed as a non-rivalrous input - is a major source, as it can decrease costs for all individual firms in proportion to the scale of the industry's output (see e.g. Arrow (1962b); Romer (1986); Romer (1990)). In the process, these models abandon the traditional benchmark assumptions of perfect competition in favor of imperfect competition, in order to be compatible with IRS (Krugman 1979, 2009; Arthur 1989, 1994, 1996). In these models, an increase in industry output caused by an increase in the employment of the rivalrous factors of production increases the available stock of knowledge, which is modeled as an increase in the productivity of all firms in the industry.⁸ In seeking to explain the wealth of nations, the rise of endogenous growth models have shifted the spotlight of explanatory power onto human capital and knowledge creation. "Knowledge" is a non-rival resource, since one person learning something does not preclude others from learning the same thing, and often stimulates the learning of others, who can benefit from using knowledge that "spills over" from the initial discoverer (Arrow 1962a). The non-rivalrous nature of knowledge enables increasing returns to the rivalrous factors of production (e.g. land, labor, capital) when producers increase the stock of knowledge.

A quintessential example of modern, IRS-based approaches to industrial policy is Rodriguez and Rodrik (2001, 269–72), which puts forth a simple model based on Matsuyama (1992). Their model postulates a country with two sectors, (1) agriculture, which features constant returns to scale, and (2) manufacturing which features increasing returns to scale, argued (as above) to exist due to knowledge spillovers, with labor as the sole (rivalrous) input for both industries. The authors postulate IRS in manufacturing by assuming the productivity of labor in manufacturing increases proportionally with total output of the entire manufacturing sector. Assuming the country's initial comparative advantage is in agriculture, a properly calibrated tariff on manufactured imports which increases the profitability of domestic manufacturing will attract a greater share of labor into the domestic manufacturing industry. This will lead to greater manufacturing industry output, which in turn further increase manufacturing firms' productivity, resulting in the virtuous cycle that increases *overall* domestic output. As their simulation results show, at some point, the dynamic gains in productivity are offset by the static efficiency loss of the trade tariff such that the optimal tariff $0 < \tau < 100\%$. Hence, by properly identifying the source of IRS, industrial policies which restrict competition and free trade can potentially achieve greater economic prosperity and efficiency.

The troubling feature of these modeling techniques is that some economists have drawn normative conclusions of calling for industrial and trade policies to protect domestic industries where they suspect IRS are present, without specifying how policymakers are equipped to successfully identify and exploit increasing returns without jeopardizing the existence of those

⁸Formally, let firm *i*'s total factor productivity $a_i \propto A \quad \forall i$, where A is industry-wide total factor productivity. Various models differ, but tend to explain A = f(n, k, h), that is, A is some function of population n, physical capital k and/or human capital h.

returns. By the familiar theoretical argument of market failure, knowledge production is said to be under-provided since the social value of the knowledge cannot be fully appropriated by the initial producer. To improve upon this inferior equilibrium, industrial policies which increase the employment of other rivalrous factors (such as labor) can potentially increase the total output of the industry, and hence firm productivity through a virtuous circle.

In contrast to general equilibrium models and perfect competition, development economists have recently rediscovered the critical fact that "institutions matter" for determining economic outcomes and policy feasibility sets (North 1990; Acemoglu, Johnson, and Robinson 2001, 2002; Glaeser et al. 2004; Rodrik 2004b). One vital, if neglected, institutional filter consists of enabling (or preventing) individuals, firms, and entire societies to capture the benefits from discovery and innovation in production techniques, allowing production at much larger scales and lower costs. As we will show below, none of the modeling techniques described above imply that IRS is a *fundamental* characteristic of the production of knowledge that can readily be exploited through policy. The critical assumption driving the results is *defining* productivity growth proportionally to total industry output, implying that IRS are *physically inherent* in certain production process, *independent* of any institutional regime. It is precisely this assumption that we seek to challenge by examining the use of production function approach to modeling, and analyzing how it relates to real world economic activities and policy implications.

In pursuit of this goal, we advance two main claims: First, *technology*, properly understood as a recipe that physically relates inputs with a desired output can only exhibit *constant* returns to scale (CRS). Second, as a corollary, the existance of increasing returns arises from entrepreneurial choices to *switch* between physical technologies, which is contingent on institutional environments where rivalrous competition plays a prominent role. Our critique can be viewed as a variant of the Lucas (1976) critique as it applies to the parameters of the production function: Briefly restated, our claim is that the structural parameters of production functions that exhibit IRS are not "deep" inherent features of physical technology, but represent emergent and context-dependent features. Thus, in order for policy prescriptions based on IRS to obtain desired outcomes, one must first demonstrate that the institutional features that cultivate IRS will actually be present in the desired policy regime. After making the theoretical case for these two claims by differentiating between the contributions of "physical" and "institutional" technologies to increasing returns, we apply these conclusions to specific instances of trade and industrial policies. By exploring the critical "intermediate step" of determining whether a production process will generate increasing returns under a specific institutional setting to yield the desired outcome, we can better understand when IRS is present, and consequently, when it is relevant for industrial and trade policy. Failure to heed this exploratory caution results in a fatal case of confusing an illustrative abstract model with the actual activities of people in real world markets.

2 Technology: Physical and Institutional

At the simplest level, the process of transforming inputs into output is commonly modeled in economics as a production function. The transformation is governed by some physical production technology, such that this technology is embodied in, or represented by, the production function. Consider the production of oral rehydration solution. This production process is governed by a formula that specifies fixed proportions of the ingredients (i.e. water, salt, and sugar), a list of tools (i.e. a measuring spoon and mixing container), and effort (labor or mechanical) required to produce the output (a fixed quantity of the solution). The relationships between the quantity of n inputs (x_1, x_2, \cdots, x_n) and the quantity of output y can then be represented by a production function, $y = f(x_1, x_2, \cdots, x_n)$. The technology represented by the production function can be thought of as a fully-specified recipe for the production of rehydration solution. It is important to note that "labor" in the above production function serves a purely *mechanical* role of assembling the ingredients in the specified way. No economically-relevant capacities of labor, such as entrepreneurial awareness or individual choice, are necessary to obtain the precisely specified output. In this sense, the physical effort provided by human labor could, in principle, be substituted with a properly designed machine. In this example, the technology as captured by the production function merely relates the physical and chemical relationships between inputs and outputs, and there is no necessary economic role for human agency, even though a human does exert labor effort.

Any real production process, however, is not a spontaneous physical phenomenon, it requires human agency, primarily embodied in the act of choice. Consider a single owner-manager who initiates a completely automated production process that will assemble the rehydration solution simply by pressing a button. Assume this process operates perfectly and in perpetuity once the initial choice to push the button is made. Even in the simplest arrangement, human agency is required to judge whether it is worthwhile to push the button at all.

As Hayek (1945, 524) reminds us, the situation that resource owners and production managers face is not captured by the simple decision to push a button, rather it is one of "rapid adaptation to changes in the particular circumstances of time and place." At each moment in time, the owner-manager makes adjustments determined not only by physical and technological constraints, but also by her own choices and valuation of alternative courses of action in the face of her limited and imperfect knowledge. The complexity of the problem, and the relevance of human choice, grows exponentially when we further recognize that most production units (firms, industries, nations) consist of large multitudes of individual decision-makers, each with limited and often contradictory knowledge, differing purposes, and limited authority, mutually adjusting to one another in order to make their several plans come to consistent fruition. This collection of active choices by many individuals, or even that of the single owner-manager, is qualitatively different than the mere natural laws that govern the physical transformation of inputs to outputs. Yet, confusingly, *both* aspects of production are necessarily embedded in the production function when it is used to model real world production units.

At this point, it is apparent that the word "technology," as used in economic theory, captures the combination of two very distinct processes arising from different sources, each with their own specific dynamics. To continue the familiar use of the term "technology," but to clarify its dual meanings, we propose to differentiate between (1) *physical* technology, and (2) *institutional* technology⁹. To the extent that a production function represents the *physical* transformation of inputs into output, "technology" (in the sense that economists usually use) refers to physical processes governed by natural scientific laws. The remainder of all other aspects of production is governed by "institutional technology," where individual choices enter into social interactions that are embedded within specific institutions.¹⁰

Equivocation of the word "technology" between physical and institutional relationships often obscures the subtleties involved in production and in fostering national prosperity. It is easy to conflate the set of products that individuals could potentially produce in ideal institutional settings (e.g. perfect competition, efficient governments, and complete contracts) and the natural laws relating inputs and outputs. Failing to cautiously account for these differences could quickly lead to an unsupported conclusion. For example, one might incorrectly conclude that the *physical* relationships between computer inputs that make up the "recipe" for building a computer are the source of IRS, and therefore political authorities should implement regulations to e.g. subsidize, cartelize, or otherwise alter the institutional makeup of the computer industry to promote overall national prosperity.¹¹ This would sweep under the rug the critical role of existing market and regulatory institutions facilitating the ability of computer industry entrepreneurs to operate at large scales and to invest in complementary capital goods. Trade and industrial policies seeking to exploit IRS in computers might produce unintended consequences that weaken the institutions supporting increased scaling and investment, leading to a *less* productive computer industry. Such policies might, for example, subsidize inefficient methods and crowd out the entrepreneurial discovery of more efficient methods.

In order to carefully separate the physical and institutional processes present in any production unit, we find it necessary to pinpoint their respective determinants. In the case of physical processes, it is fairly straightforward: constant natural laws determine the processes of production (such as basic chemistry and physics determining the oral rehydration solution). Institutional processes, on the other hand, are determined by the decisions of many individuals both within and outside the production unit. The decisions of each individual involved in production are contingent on the incentives and information they face, which in turn are shaped by the institutions within which production takes place. The relevant institutions that shape production choices exist at two levels: *within* the production unit (whether it be a single individual, an organization, or an industry) and *external* to the production unit

 $^{^{9}\}mathrm{We}$ eagerly a wait a more marketable term

¹⁰Others have observed and analyzed the existence of this level of "technology" by other names. Leeson and Boettke (2009) discuss a higher tier of entrepreneurship where private individuals discover and innovate new property-protecting institutions where state institutions fail to do so. Martin and Thomas (2013) apply this concept to politics, where political entrepreneurs seek to change constitutional rules when their ends are not attained through existing rules, using the U.S. Congressional committee system as an example. Safner (2016) applies it to studying how Wikipedia creates a governance structure facilitating the creation of a free online encyclopedia without financial incentives.

¹¹It is interesting to note that the often celebrated "Moore's Law," describing the consistent empirical observation that the number of transistors in an integrated circuit doubles approximately every two years, is a proposed *economic* law, rather than a technological one. One could easily foresee the relationship disappearing under various structural and regulatory changes in the high tech industry.

(e.g. local and national laws and institutions).

Within the production unit, there may be internal rules of conduct or general norms of business dealings between collaborating firms. These rules guide and constrain the decision power of each individual involved, and direct the flow of information, often hierarchically (Coase 1937; Williamson 1985).

External to any production unit, social institutions assist producers in making choices. Institutions such as money, market prices, property rights, and legal institutions that permit rivalrous competition, and private profits and losses, if robust and socially productive, assist individuals in economic calculation and prudent investment, and incentivize the production of goods that consumers value. Where these external institutions are weak, such as in the presence of open war, state expropriation, or lack of social trust, individuals will make very different production decisions, if any at all.

Across the literature, applications of production functions sometimes explicitly emphasize either the physical or the institutional phenomena in production. At one extreme, the so-called "replication argument" used to justify constant returns to scale in most economic textbooks (e.g. Barro and Sala-i-Martin (2004, 27)), that we explore in more detail below, hinges on the physical aspects of production processes. At the other extreme, Yoon and Buchanan (1999) justify the use of generalized IRS driven by increased division of labor and specialization, where both are social phenomena present in certain institutional settings. Theoretical models can afford to displace one or the other feature to make a specific point. However, this can not be done when models are used to inform policy because both phenomena are always present in any real world production process. We next separate out the two aspects of "technology" as modeled by a production function to advance our two propositions:

- **Proposition 1**: Physical technology is a recipe for relating inputs to output, and only exhibits constant returns to scale (CRS).
- **Proposition 2**: Increasing returns to scale (IRS) arises only from particular institutional technologies that enable switching between physical technologies.

2.1 Constant Returns: Physical Technology

Only the physical aspect of technology, as represented by a production function, is inherent to the physical process and is policy-invariant. No government policy can change the technological facts that water, sugar, and salt in specified amounts make oral rehydration solution. As such, the physical aspect of technology, as part of what a production function represents, can only exhibit constant returns to scale (CRS).

Economists often recognize this, and justify CRS in most basic models with the so-called "replication argument:" any existing physical production process can be scaled larger simply by replicating the original process.¹² It is precisely in this sense that production technologies

 $^{^{12}}$ A physical production process might only be feasible after a certain scale. Furthermore, for processes that use discrete inputs, it may only be possible to scale a process in integer amounts (Machlup 1937). These arguments, however, are not particularly relevant to our analysis.

can correctly be thought of as "recipes" for transforming inputs into output. If one wants twice the amount of oral rehydration solution, simply double the amount of water, sugar, and salt or follow the same recipe twice. Due to the constancy and universality of natural laws that govern physical technology, by definition, any recipe will produce a specific quantity of output in every case where the specific quantities of inputs (ingredients) are present.

The production function model is a limiting case of a fully-specified recipe. To any baker or chef, a recipe in colloquial terms includes both a list of ingredients, the output (each in specified quantities), and a series of steps for combining the ingedients, i.e. an algorithm. Economists ignore the algorithm of production and focus entirely on the ingredients and outputs. This brings parsimony to analysis, as algorithms are often contextual and not easily generalized, whereas the "ingredients list" approach is eminently practicable. In our view, a recipe of physical technology fully specifies the quantities of all inputs, the quantity of output, and the sequence of steps involved in the transformation. In other words, physical technology is the aspect of production that can be represented by a properly-specified algorithm, and hence can potentially be fully automated without any need for human labor. To bake one serving of cake, a recipe calls for so much flour, yeast, sugar, salt, etc. and a series of steps detailing how the inputs yield the cake. A well-designed machine could execute this process without any need for human participation in the baking process once the baker makes the decision to bake a cake. Furthermore, changing (the quantity of) any ingredient (or in some cases, changing the sequence of steps involved) necessarily implies a violation of the algorithm or recipe of the physical technology being employed, and further implies a switch to a *different* technology. Thus, we again contend that due to the ability to replicate any fully-specified recipe, all physical technologies can *only* exhibit constant returns to scale. As a corollary, increasing returns to scale can arise only from *institutional* technology.

A well known claim of increasing returns arising purely from physical relationships often cited in introductory textbooks¹³ is the geometric relationship between surface area and volume. The argument, in general, runs as follows: Suppose a single owner/manager builds an oil pipeline between two points A and B separated by some distance, l. For simplicity, further suppose that the only input is the steel used to construct the pipeline, and the measure of output is the volume of oil that the pipeline can transport over some given period of time. Total input needed is equal to the surface area of the pipeline of radius r, given by $S(r) = 2\pi r l$. The output per period is then the volume of oil that the pipeline can transport given by $V(r) = \pi r^2 l$. Thus, by *doubling* the radius from r to 2r, output can be *quadrupled* V(2r) = 4V(r), while inputs (the surface area of steel) only double: S(2r) = 2S(r).

The pipeline example appears to demonstrate how increasing returns may exist purely due to physical phenomena, in this case the difference between scaling surface area and scaling volume. However, upon closer examination, this example actually demonstrates the primacy of institutionally-contingent individual choice, and is not the counterexample to *Proposition* 1 it claims to be. This becomes more apparent when we apply the replication argument: to increase output, why not simply build *additional* pipelines of radius r? While it may be possible to achieve a more than proportionate increase in volume by increasing the radius of the pipeline from r to 2r, it is also possible to simply build *multiple* pipelines with radius r

¹³See e.g. Kaldor (1972), Carlton and Perloff (2005, 38), Church and Ware (2000, 54), Varian (1992, 342).

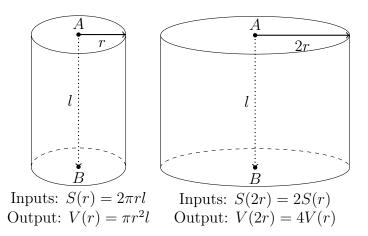


Figure 1: The physical relationship between volume and surface area appears to induce IRS

to yield greater V, meaning the physical technology of the pipeline with radius r, and its representative production function, exhibits constant returns.

If physical technologies are truly recipes, then they should be thought of as fully specifying the relevant features of the technology, including in this example the radius of the pipeline (ror 2r). Therefore, the physical technology that specifies a pipeline with radius r is a different technology than one that specifies a pipeline with radius 2r. Increasing returns to scale in terms of physical relationships must originate in the deliberate choice of *switching* from one physical technology (recipe) to a technically superior one $(r \implies 2r)$. While the greater technical efficiency of a pipeline with a larger radius is indeed the result of a mathematical relationship between surface area and volume, the cognitive *realization* that this can be done, and more importantly, the subjective evaluation that it may be more profitable to build a pipeline with a radius 2r than to build (e.g.) two pipelines of radius r, is the result of institutionally-contingent choice.

This simple observation clarifies our thinking about whether a desired policy outcome depends on policy invariant physical technology or contextual institutional technology to achieve the intended results. The owner-manager's choice is both made possible by, and constrained by, social institutions – such as owning private property and cash flow rights, and relying on the contextual price of steel and the demand for oil to make his decision. We could easily imagine a world where, despite it being technologically superior, she would *not* make the decision to double the radius of the pipeline, perhaps due to environmental laws restricting the size of pipelines, or increased risk of state expropriation, or the political goodwill generated by creating more "visible" jobs for building a second r-sized pipeline. A change in any of these policies or institutions will impact her production decisions, indicating that IRS is *not* a universal technological feature in this case, but a by-product of entrepreneurship-enhancing institutions.

2.2 Increasing Returns: Institutional Technology

2.2.1 From Profit Maximization to Comparative Institutional Analysis

"The best of all monopoly profits is a quiet life." - John Hicks (1935, 8)

Any alleged instance of increasing returns to scale must necessarily emerge from the social and institutionally-contingent choices of individuals to use different physical production technologies. In some instances, individual entrepreneurs may find it in their interest to alter different physical technologies employing different combinations of inputs, while in others, it may be changes to the algorithm of an existing production technology, that will allow for a more productive use of their existing resources.

This insight compels us to refocus our analytical attention beyond firms and production functions to a broader comparative institutional analysis. Baseline neoclassical models of production assume that the production unit is motivated by profit maximization and is privy to complete information within some given market structure. However, this simplified framework is incomplete, as it precludes the important effects of particular institutions on the choice of profit-maximizing technology. In an institutionally-barren analysis, the choice of physical technology would make no difference to a firm whether it was a monopolist or it faced a competitive environment, to say nothing of a purely socialist commonwealth. By the behavioral assumption of profit maximization, under conditions of perfect competition, entrepreneurs would find the least-cost efficient methods of production and employ the optimal technological recipe regardless of the market conditions or political environment. As Havek (1948) memorably argues, this circularity assumes the very behavior that production theory aims to explain: how it is that entrepreneurs come to choose the particular physical technologies that lead to a maximization of allocative efficiency and a minimization of cost. Rather than optimize a fully specified set of technologies under known constraints with complete information, entrepreneurs operate under bounded-rationality and must utilize heuristics to "satisfice" in their decisions (see e.g. Simon (1956), Gigerenzer (2008)). These heuristics can only come from the assistance of the external institutional environment, making for an "ecological rationality" [Smith (2003).

As such, we can only explain the process of innovation of new technologies by way of rivalrous competition. Even the monopolist who faces the threat of a new entrant that can capture his profits with a new production technique is compelled to seek his own new technique or lose business. Thus, as Alchian (1950) observes, "profit maximization" makes sense less as a behavioral *assumption*, and more as behavior that is observed to *emerge* out of a set of strategies that individual agents employ to successfully adapt to a rivalrous and competitive environment.¹⁴ The competitive environment itself is critical to generating the necessary knowledge of different recipes, as well as incentivizing individuals to produce

¹⁴Alchian and Kessel (1962) further suggest that a more robust assumption for explaining the behavior of firms is that these agents merely maximize *utility* rather than wealth or profits. This utility can only be maximized by weathering the storm of environmental competition, which from the outside, looks a lot like maximizing profits because only through these attempts can a firm discourage competitors from capturing it's market share.

goods that generate the most economic value. We again cite the literature on "institutional entrepreneurship" (see Footnote 10), which further demonstrates the importance of institutions on entrepreneurial choice: when existing institutions are insufficient to secure property rights or pursue profits, self-interested agents seek to change the institutions in their favor.

It is only with this broader institutional view that Hicks' quote above makes sense: A monopolist without fear of new entrants would not need to search for new recipes or physical technologies beyond those that merely preserve his returns. Aside from a counterfactual world of greater competition, his existing production method would, by definition, be the most efficient in that market. Thus, he can rest on his laurels knowing that he can resign his business to repeat the same process over and again, much like the perfect perpetual production process, and retire comfortably. The use of a particular physical technology in production, absent rivalrous competition, could be replicated without end by the push of a metaphorical button, and thus would exhibit constant returns to scale. There is no opportunity for him to exercise entrepreneurial judgment to choose to *switch* to other recipes, which may achieve increasing returns.

In contrast, within a rivalrous environment where multiple producers are competing along various margins, economic survival requires that producers seek (whether intentionally or serendipitously) to *switch* to the most efficient physical technologies. Even an industry with a single firm may allow this outcome in the right institutional setting. Baumol (1982) and Baumol, Panzar, and Willig (1982) demonstrate that "contestable" markets, even with a single incumbent, can act competitively with free entry, shared technology, and no sunk costs. This further highlights the shift in analytical focus to the institutional features of the market firms are operating within.

Producers, each possessing different *internal* institutional technologies, and operating within a shared framework of *external* institutional technologies, will succeed based on whether their institutional technology facilitates that efficient switch between physical technology. This could come as a result of "learning by doing," where some producers within a firm discover a faster or cheaper algorithm simply from repetition and variation, or from some external "knowledge spillover" that a producer observes from a rival producer and adopts to increase their own productivity. Whether or not a particular production unit can exploit internal learning by doing or external knowledge spillovers will depend on how their institutional technology both facilitates the flow of knowledge from discoverers (e.g. workers on the factory floor, or a rival firm) to those with decision-making power, and the incentive for all parties to discover, share, and implement that knowledge of different physical production technologies.

2.2.2 Institutional Technology at Different Production Scales

Economists use a production function to model production units at different scales: an individual, a firm, an industry, or a even nation. In our description of institutional technology, we must be very careful to disentangle the different institutional technologies present at each level. As mentioned above, whatever level one chooses to model, some institutional technologies exist *internal* to the production unit, and others exist *external* to it. Both aspects

are critical: even in the most lassiez-faire of economies, some firms are poorly managed; likewise, even in the most restrictive or corrupt polities, some firms may thrive. Together, these internal and external constraints determine the information and incentives that shape the choice set that producers face containing the possible physical technologies available for production.

The smallest possible production unit is a single person acting as an owner-manager of resources who uses some physical technology to produce output. Putting aside philosophy of mind problems and assuming there are no *internal* institutional technologies, the individual solely interacts with the external institutions. She must, at minimum, be *alert* to profit opportunities from switching to new technologies (Kirzner 1973) and have the *ability* to implement such a switch. Her entrepreneurial judgment drives the entire production process.

As we ascend in scale from the individual to the firm level, the role of economic organization takes center stage of internal institutional technologies.¹⁵ A large literature on the theory of the firm exists exploring the implications of specializing various aspects of production among persons or organizations, the efficiency of command-and-control hierarchy, and agency costs of operating firms (see e.g. Coase (1937); Stigler (1951); Alchian and Demsetz (1972); Fama and Jensen (1983); Williamson (1985)). We emphasize the internal institutional technologies that enable "firms" to switch between physical technologies (and thus generate increasing returns). As cited in the literature on trade and industrial policy, the main mechanisms are "learning by doing" (Arrow 1962b) investment in research & development (Romer 1990). intellectual property rights (Arrow 1962a), and other spillover effects of knowledge. We however highlight the crucial interplay of these valid channels with the above questions of economic organization – how does the firm as as production unit "choose" a particular production technology? As the firm is not a homogenous point-mass, it must enable those laborers with relevant knowledge gleaned "on the factory floor," the scientists from its R&D department, or envoys from its trade association partners to bring such knowledge to those with the authority (and incentives) to implement such a choice. Furthermore, once the decision is made by the "top," it must ultimately be implemented at the "bottom," though different individuals and specialists within the firm each have their own motivations and limited knowledge. As long as firms have the ability to alter their internal organizational structure, the competitive process identified by Hayek (1948) and Alchian (1950) should lead to the survival of those internal institutional technologies that best allow increasing returns to take place. Again, this is not necessarily a conscious process of deliberate optimization by firm managers, but the result would be as if it were.

Whatever the level of production chosen by the economist to model, producers exist within specific external institutional technologies that differentially enable them to switch between physical technologies to achieve increasing returns. Economists since Smith (n.d.) have suggested many key institutions that enable the "great society" under the division of labor which extends the market to further prosperity. David Hume (n.d. Book III, Part II, §VIII) also famously describes the basic institutional technologies requisite for economic dynamism, "But although men can maintain a small uncultivated society without government, they

¹⁵If we were to continue upwards to the industry, sector, or national level, we would need to add additional organizational and institutional concerns at each stage.

can't possibly maintain a society of any kind without justice, i.e. without obeying the three fundamental laws concerning the stability of ownership, its transfer by consent, and the keeping of promises." Economists have variously highlighted the role of institutions such as clearly defined and enforced property rights (Demsetz 1967; Alchian and Demsetz 1973; Acemoglu, Johnson, and Robinson 2001; Acemoglu and Johnson 2005; Acemoglu 2008; Acemoglu and Robinson 2012), rule of law (Frye and Shleifer 1997; Glaeser and Shleifer 2002; La Porta et al. 2004; La Porta, López-de-Silanes, and Shleifer 2008), market prices (Hayek 1945; Kirzner 1973), among other key ingredients. In the broadest terms, in order to maximize the flow and efficient utilization of knowledge, individuals must have access to information and must be able to freely associate in order to optimally organize production and choose physical technologies.

Political authorities at various levels can erect constraints on these institutions or substitute something entirely different for them through various policies. Such actions alter the institutional technologies available for producers to be alert to, choose, and implement different physical technologies to increase returns. Poorly understood public policy chosen to "exploit increasing returns" in an industry can concievably erase their very existence by damaging available institutional technology.

3 How Trade and Industrial Policy Can Disrupt Institutional Technology

The trade tariffs described in section 1 proposed by Rodriguez and Rodrik (2001), based on Matsuyama (1992) is just one example of trade policy that aims to spur growth by taking advantage of IRS. Industrial policies such as subsidizing activities or industries that generate IRS have have been justified on similar grounds (Rodrik 2004a; Rodrik and Subramanian 2005; Greenwald and Stiglitz 2006; Hausmann, Hwang, and Rodrik 2007). However as we have argued above, for trade tariffs or production subsides that depend on exploiting IRS to achieve their intended results, we must ensure that they do not significantly alter the institutional technology that provides the incentives and information for the producers to adopt more productive physical technology. We offer two considerations on this matter.

First, a proposed policy will enhance or hinder rivalrous competition. As explained in section 2.2, rivalrous competition is a necessary institutional technology that aligns the incentives of decision makers such that their own pursuits are better accomplished by successively implementating more productive physical technologies. Aside from the effects of tariffs and subsidies on efficiency, these protections decrease the relative cost faced by the productive unit when it fails to learn and adapt. Policies such as trade tariffs, production subsidies, or other regulatory protections from foreign competition, create a less competitive environment that undermines the institutional technology that gives rise to IRS. Increasing returns that are justified through learning by doing are *not* invariant to protectionist policies as these policies undermine the very institutional technology necessary. Productive efficiency will thus diminish to the degree that a policy hinders rivalrous competition among productive units

that may feature IRS.

To their credit, most proposals for protectionism or industrial policies based on IRS do consider the static efficiency loss of tariffs and subsidies as a cost of such policies (Rodriguez and Rodrik 2001; Greenwald and Stiglitz 2006). However, they must also consider how these policies interact with the institutional technologies that give rise to productive switching of physical technologies in the first place. The second aspect that such policies must confront is the dynamic loss of efficiency (Tullock 1967). The policy creation process does not occur in isolation from producers that can obtain rents. The possibility that such rents could be generated from policy can raise the opportunity cost of switching physical technologies, and thus, damage the institutional technology that would give rise to IRS. Producers may simply seek Hicks' "quiet life" by stifling the competitive process (Kirzner 1985), and divert resources into a "wholly superfluous" process of trying to drive the policy-making process in their favor.

As Tullock (1967) explains, those resources employed by the protected industry in excess of those that would be employed *without* trade protections are a proxy for resources invested in securing protectionist policies. Once we consider (as we should if our model is intended to guide policy) that policy creation is endogenous, these resources invested in lobbying for protection represent a cost not included in any of the present stylized models.¹⁶

Greenwald and Stiglitz (2006, 145) acknowledge that because the benefits of IRS at a *national* scale are rather broad, the "tariffs should be broadly and uniformly applied to industrial products." They also note that such a broad and uniform application would disperse the cost and benefits of the tariffs widely in order to avoid the abuse of such tariffs by special interest groups as described above. However it should be noted that what matters for the logic of concentrated benefits and dispersed costs is the relative, not absolute, size of those that benefit directly from tariffs and those that bear the costs. By definition the group of producers of manufactured goods will be smaller relative to the group of consumers of such goods. Hence, even a broad and uniform application of tariffs over industrial goods will necessarily lead to concentrated benefits and dispersed costs, and the associated logic of collective action (Olson 1971).

It is also worthwhile to question whether a broad and uniform application of protectionist policies is consistent outside of a highly stylized model. Producers of industries that benefit from protection will more easily band together to lobby for protection that goes above and beyond the optimal level by virtue of acting in a less competitive environment. Special exemptions may arise in connection to the importation of capital goods necessary for advanced industrial production. In fact it is unclear from the stylized models reviewed if protections apply to capital goods used for manufacturing. If they do, then we must ask how manufacturing is to flourish being that as noted above, much technical knowledge is embodied in concrete capital goods. If they do not, then we must ask how a broad and uniform application of tariffs is possible. The fact that public choice concerns such as these are not fully incorporated into the analysis is particularly worrisome because the protectionist policies under scrutiny

¹⁶For a thorough theoretical treatment that conceptualizes both productive economic activities and the creation of policies that regulate them as two different tools that individuals utilize to pursue their objectives see Wagner (2014), and Smith, Wagner, and Yandle (2011) for applications of this theoretical framework.

are aimed at developing countries that either through state capitalism (Aligica and Tarko 2012), or crony capitalism (Aligica and Tarko 2014) are characterized in the literature as having rent-seeking forms of economic organization. The availability of rents decreases the opportunity cost of not learning new physical technologies. Considering that the opportunity cost of not learning is already smaller in an uncompetitive environment, implementing these protectionist policies in countries where the economic system is already characterized by rent-seeking would only lead to further decrease the opportunity cost of not learning new productive physical technologies. Conversely such protections increase the opportunity cost of not engaging in rent-seeking activities. Justifications for protectionist policies in the form of high theory and highly stylized models provide for cover populist governments to perpetuate the rent-seeking status quo in countries that desperately need to improve their institutions in order to escape poverty.

4 Conclusion

We argue that the application of the theory of increasing returns to policy suffers from a fundamental misunderstanding about the nature of the production function and actual origin of increasing returns. Lest we be misunderstood, let us reiterate that increasing returns do exist, and are fundamental in explaining important economic phenomena, especially in an increasingly knowledge-intensive economy. However, they are not fundamental features of physical production, but are emergent features of individual choice within a specific institutional technology that provides the incentives for *switching* between physical technologies to take place. As such, IRS still serve to create broad generalizations to explain economic growth, but we must take special care when they are invoked to promote specific policies.

The realization that production processes represented by production functions can be parsed into physical and institutional technologies opens new avenues for empirical and theoretical work that ties the sources of learning to the presence or absence of IRS. Future work that attempts to estimate the marginal contributions of the institutions we theorized on the sources of learning in production that features IRS would help rank their relative importance. Additionally, economists should attempt to estimate the degree of complementarity between institutions, since as we as discussed in section 2.2.2, both external and internal institutions must be present in order for learning to take place. Future theoretical work can seek to explore the proper (intellectual) property rights regime for learning and innovation. If IRS are due to the successive adoption of more productive physical technology, theoretical work can explore the limits to the creation of more productive physical technology. Adam Smith remarked "[markets are] not only capable of carrying on the society to wealth and prosperity, but of surmounting a hundred impertinent obstructions with which the folly of human laws too often incumbers its operations" (Book IV, Chapter V, §82), which naturally leads to question how much bad policy can these institutions bear before IRS disappear, and with it the knowledge that lifts nations out of poverty.

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